

*Combining tactics, normalization,  
and SMT solving  
to verify systems software*

*Chris Hawblitzel*

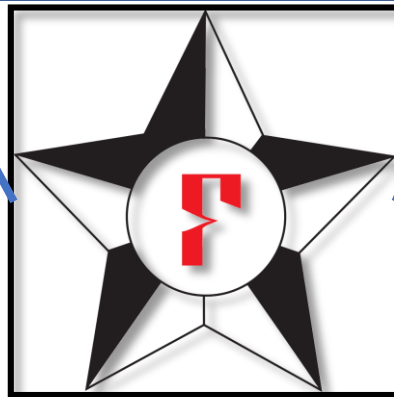


# F\*: expressive and automated verification

```
type nat10 = x:int{0 <= x /\ x < 10}  
type nat20 = x:int{0 <= x /\ x < 20}
```

```
let f (x:nat20) = ...  
let g (x:nat10) = f x
```

*ask Z3 to prove:*  
 $(0 \leq x \wedge x < 10) \implies$   
 $(0 \leq x \wedge x < 20)$



- higher-order logic
- tactics (as of 2017)
- full dependent types (as of 2015)
  - interpreter in type checker (computation on terms)

```
let f (b:bool):(if b then int else bool)  
= if b then 5 else true
```

```
let x:int = f true
```

*F\* interpreter (not Z3):*  
 $(\text{if true then int else bool}) \rightarrow \text{int}$

# Using $F^*$ to verify systems software *(an $F^*$ user's perspective)*

- Introductory examples
  - Bytes and words via normalization + SMT
  - Parsers/printers via tactics + SMT
    - EverParse library (USENIX Security 2019)
- Everest project and EverCrypt
  - Example cryptography: SHA, Poly1305
  - Poly1305 math via tactics + SMT
- Assembly language in Vale/ $F^*$ 
  - Efficient verification conditions via normalization + SMT

# Demo: bytes and words via normalization + SMT

```
let nat8 = n:nat{n < 0x100}
```

```
let rec bytes_to_nat_i (s:seq nat8) (i:nat{i <= length s}) : nat =  
  if i = 0 then 0  
  else s.[i - 1] + 0x100 * bytes_to_nat_i s (i - 1)
```

```
let rec bytes_to_nat (s:seq nat8) : nat =  
  bytes_to_nat_i s (length s)
```

```
let demo_norm (s:seq nat8) : Lemma  
  (requires  
    length s == 8 /\  
    (forall (i:nat).{:pattern s.[i]} i < 8 ==> s.[i] = 0x12 * i))  
  (ensures bytes_to_nat s == 0x00122436485a6c7e)  
  =  
  norm_spec  
    [zeta; iota; primops; delta_only [">%bytes_to_nat_i]]  
    (bytes_to_nat_i s 8)
```

# Demo: parsers/printers via tactics + SMT

```
type color = | Red | Green | Blue
```

```
let make_value (t:term) : Tac unit =  
  if term_eq t (`int) then exact (`0) else  
  if term_eq t (`bool) then exact (`false) else  
  if term_eq t (`color) then exact (`Red) else  
  fail "oops"
```

```
let i:int = _ by (make_value (`int))  
let c:color = _ by (make_value (`color))
```

# Demo: parsers/printers via tactics + SMT

```
noeq type print_parse (a:Type) =
```

```
| PrintParse :
```

```
  print: (a -> int) ->
```

```
  parse: (int -> a) ->
```

```
  round_trip: (v:a -> Lemma (ensures parse (print v) == v)) ->
```

```
  print_parse a
```

```
let print_parse_bool : print_parse bool = ...
```

```
let print_color (v:color) : int = match v with | Red -> 0 | Green -> 1 | Blue -> 2
```

```
let parse_color (p:int) : color = match p with | 0 -> Red | 1 -> Green | _ -> Blue
```

```
let lemma_color (v:color) : Lemma (ensures parse_color (print_color v) == v) = ()
```

```
let print_parse_color : print_parse color = PrintParse print_color parse_color lemma_color
```

```
let make_print_parse (t:term) : Tac unit =
```

```
  if term_eq t (`bool) then exact (`print_parse_bool) else
```

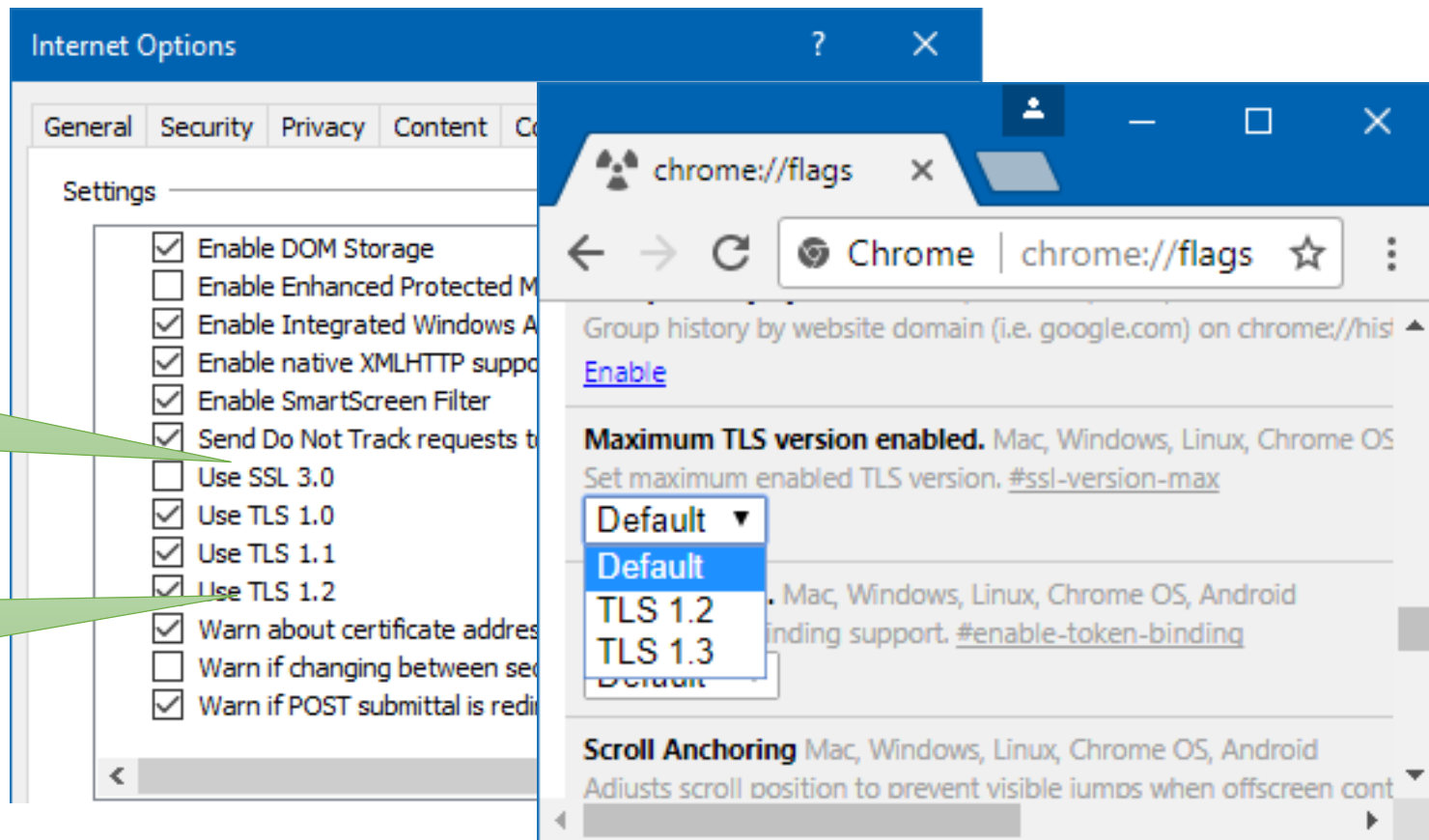
```
  if term_eq t (`color) then exact (`print_parse_color) else
```

```
  fail "oops"
```

```
let test:print_parse color = _ by (make_print_parse (`color))
```

# Secure communication

*confidentiality, integrity,  
authentication*



**SSL: Secure Sockets Layer**

**TLS: Transport Layer Security**

# TLS standards, some implementations

## OpenSSL

TLS Protocol: 40K LoC

Crypto

C: 160K LoC

Asm: 150K LoC

## BoringSSL

TLS Protocol: 30K LoC

Crypto

C: 100K LoC

Asm: 60K LoC

~100 pages

Lines-of-Code measured with SLOCCount



# Crypto implementation bugs

## [openssl-dev] [openssl.org #4439] poly1305-x86.pl produces incorrect output

David Benjamin via RT [rt at openssl.org](mailto:rt@openssl.org)

Thu Mar 17 21:22:26 UTC 2016

- Previous message: [\[openssl-dev\] \[openssl-users\] Removing some systems](#)
- Next message: [\[openssl-dev\] \[openssl.org #4439\] poly1305-x86.pl produces incorrect output](#)
- Messages sorted by: [\[date\]](#) [\[thread\]](#) [\[subject\]](#) [\[author\]](#)

OpenSSL Security Advisory

ChaCha20/Poly1305 heap-bu

Severity: High

Hi folks,

You know the drill. See the attached poly1305\_test2.c.

```
$ OPENSSL_ia32cap=0 ./poly1305_test2
PASS
$ ./poly1305_test2
```

TLS  
atta  
issu

## [openssl-dev] [openssl.org #4482] Wrong results with Poly1305 functions

Hanno Boeck via RT [rt at openssl.org](mailto:rt@openssl.org)

Fri Mar 25 12:10:32 UTC 2016

- Previous message: [\[openssl-dev\] \[openssl.org #4480\] PATCH: Ubuntu 14 \(x86\\_64\): Compile errors and warnings when using "no-asm -ansi"](#)
- Next message: [\[openssl-dev\] \[openssl.org #4483\] Re: \[openssl.org #4482\] Wrong results with Poly1305 functions](#)
- Messages sorted by: [\[date\]](#) [\[thread\]](#) [\[subject\]](#) [\[author\]](#)

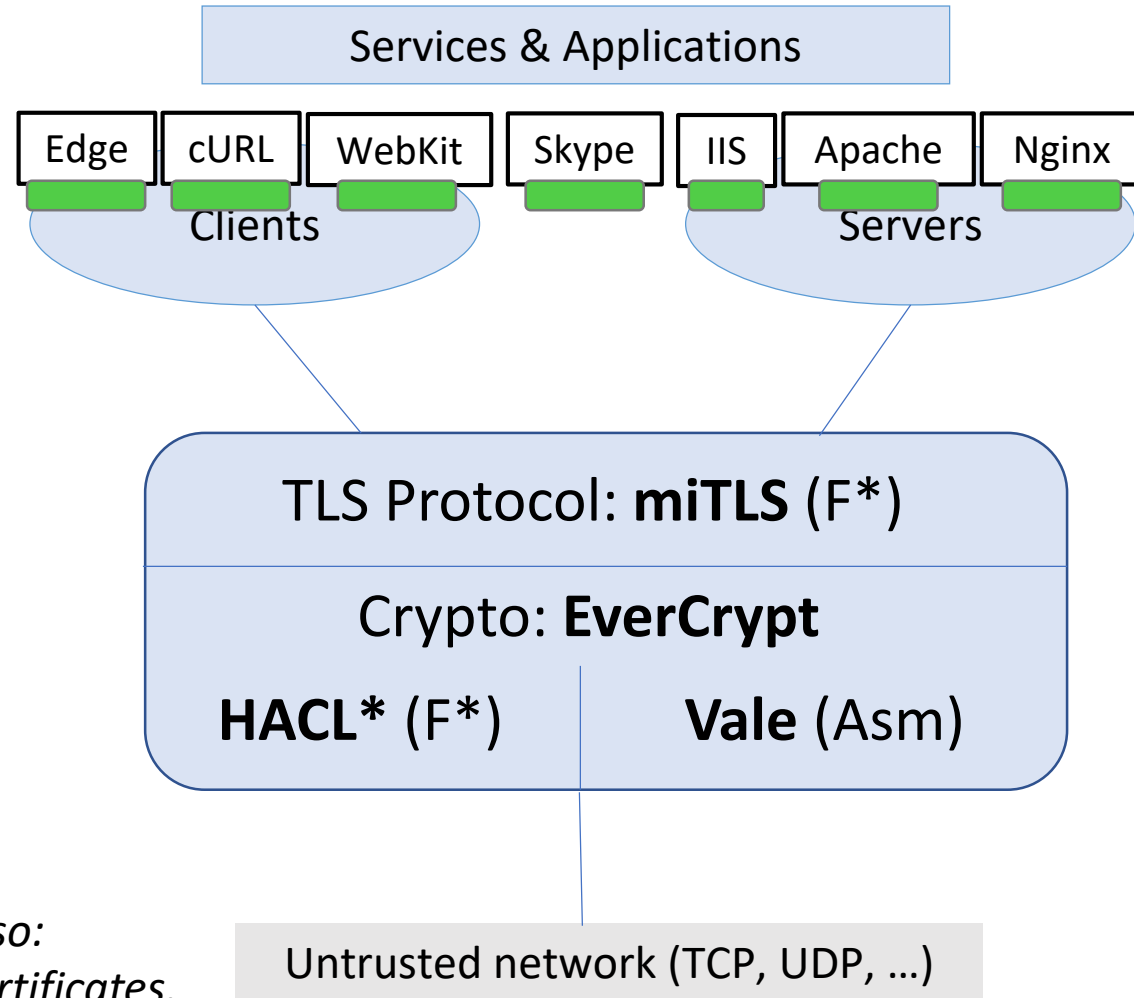
Attached is a sample code that will test various inputs for the Poly1305 functions of openssl.

These produce wrong results. The first example does so only on 32 bit, the other three also on 64 bit.

# Everest: verified components for the HTTPS ecosystem

## Goals:

- Strong verified security
  - Trustworthy, usable tools
  - Widespread deployment
- 5-year project (2016-2021)



*also:  
certificates,  
properties of HTTPS,*

...

# Verifying cryptography

- Popular algorithms
  - symmetric (shared key): **AES, ChaCha20, ...**
  - hashes and MACs: **SHA, HMAC, Poly1305, ...**
    - combined symmetric+MAC (AEAD): **AES-GCM, ...**
  - public key and signatures: **RSA, Elliptic curve, ...**
- Verification goals:
  - safety
  - implementation meets specification
  - avoid side channels

# TLS Protocol: miTLS (F\*)

Crypto

**HACL\* (F\*)**

Vale (Asm)

# HACL\* SHA example

**// F\* code**

```
let _Ch x y z =  
  H32.logxor (H32.logand x y)  
             (H32.logand (H32.lognot x) z)
```

...

```
let shuffle_core hash block ws k t =
```

...

```
let e = hash.(4ul) in
```

```
let f = hash.(5ul) in
```

```
let g = hash.(6ul) in
```

...

```
let t1 = ...(_Ch e f g)... in
```

```
let t2 = ... in
```

**// C code**

...

```
uint32_t e = hash_0[4];
```

```
uint32_t f1 = hash_0[5];
```

```
uint32_t g = hash_0[6];
```

...

```
uint32_t t1 = ...(e & f1 ^ ~e & g)...;
```

```
uint32_t t2 = ...;
```

# Example algorithm: Poly1305 MAC

```
// pseudocode for poly1305 inner loop
```

```
bigint p :=  $2^{130} - 5$ ;
```

```
bigint h := 0;
```

```
uint128 r := ...derived from key...;
```

```
while(...) {
```

```
    uint128 data := ...next 16 data bytes...;
```

```
    h := h + data;
```

```
    h := h * r;
```

```
    h := h mod p;
```

```
}
```

# Example algorithm: Poly1305 MAC

...  
`h := h mod p; // p = 2130 - 5`  
...

$$395 = 4 * 10^2 - 5$$
$$p = 4 * (2^{64})^2 - 5$$

$$\begin{aligned} & \boxed{301} \bmod 99 \\ &= 202 \bmod 99 \\ &= 103 \bmod 99 \\ &= 4 \bmod 99 \\ &= (3+1) \bmod 99 \end{aligned}$$

$$\begin{aligned} & 301 \bmod 95 \\ &= 206 \bmod 95 \\ &= 111 \bmod 95 \\ &= 16 \bmod 95 \\ &= (5*3+1) \bmod 95 \end{aligned}$$

$$\begin{aligned} & 901 \bmod 395 \\ &= 506 \bmod 395 \\ &= 111 \bmod 395 \\ &= (100*(9 \bmod 4) \\ & \quad + 5*(9/4) \\ & \quad + 1) \bmod 395 \end{aligned}$$

$$5 * (x / 4) =$$
$$(x \& \sim 3) + (x \gg 2)$$

$$x \bmod 4 = x \& 3$$

# Example algorithm: Poly1305 MAC

```
raw.githubusercontent.com × +  
← → ↻ | 🔒 raw.githubusercontent.com/openssl/openssl/master/crypto/poly1305/asm/poly1305-x86_64.pl | 📖 ☆ | ☰ 🛠️ 🗑️ ⋮  
  
and    $d3,%rax           # last reduction step  
mov    $d3,$h2  
shr    \ $2,$d3  
and    \ $3,$h2  
add    $d3,%rax  
add    %rax,$h0  
adc    \ $0,$h1  
adc    \ $0,$h2
```

$$\begin{aligned} & 901 \bmod 395 \\ &= 506 \bmod 395 \\ &= 111 \bmod 395 \\ &= (100 * (9 \bmod 4) \\ &\quad + 5 * (9 / 4) \\ &\quad + 1) \bmod 395 \end{aligned}$$

$$5 * (x / 4) = (x \& \sim 3) + (x \gg 2)$$

$$x \bmod 4 = x \& 3$$

# TLS Protocol: miTLS (F\*)

Crypto

HACL\* (F\*)

Vale (Asm)

# Vale Poly1305

```
procedure poly1305_reduce()
```

```
...
```

```
{
```

```
...
```

```
And64(rax, d3);
```

```
Mov64(h2, d3);
```

```
Shr64(d3, 2);
```

```
And64(h2, 3);
```

```
Add64Wrap(rax, d3);
```

```
Add64Wrap(h0, rax);
```

```
Adc64Wrap(h1, 0);
```

```
Adc64Wrap(h2, 0);
```

```
...
```

```
}
```

```
and    $d3,%rax
mov    $d3,$h2
shr    \ $2,$d3
and    \ $3,$h2
add    $d3,%rax
add    %rax,$h0
adc    \ $0,$h1
adc    \ $0,$h2
```

Bug! This carry was originally missing!



procedure poly1305\_reduce() returns(ghost hOut:int)

let

n := 0x1\_0000\_0000\_0000\_0000;

p := 4 \* n \* n - 5;

hIn := (n \* n) \* d3 + n \* h1 + h0;

d3 @= r10; h0 @= r14; h1 @= rbx; h2 @= rbp;

modifies

rax; r10; r14; rbx; rbp; efl;

requires

d3 / 4 \* 5 < n;

rax == n - 4;

ensures

hOut % p == hIn % p;

hOut == (n \* n) \* h2 + n \* h1 + h0;

h2 < 5;

{

lemma\_BitwiseAdd64();

lemma\_poly\_bits64();

And64(rax, d3)...Avc64Wrap(h2, 0);

ghost var h10 := n \* old(h1) + old(h0);

hOut := h10 + rax + (old(d3) % 4) \* (n \* n);

lemma\_poly\_reduce(n, p, hIn, old(d3), h10, rax, hOut);

# Vale Poly1305

And64(rax, d3);

Mov64(h2, d3);

Shr64(d3, 2);

And64(h2, 3);

Add64Wrap(rax, d3);

Add64Wrap(h0, rax);

Avc64Wrap(h1, 0);

Avc64Wrap(h2, 0);

procedure poly1305\_reduce() returns(ghost hOut:int)

# Vale Poly1305

let

n := 0x1\_0000\_0000\_0000\_0000;

p := 4 \* n \* n - 5;

hIn := (n \* n) \* d3 + n \* h1 + h0;

d3 @= r10; h0 @= r14; h1 @= rbx; h2 @= rbp;

modifies

rax; r10; r14; rbx; rbp; efl;

requires

d3 / 4 \* 5 < n;

rax == n - 4;

ensures

hOut % p == hIn % p;

hOut == (n \* n) \* h2 + n \* h1 + h0

h2 < 5;

{

lemma\_BitwiseAdd64();

lemma\_poly\_bits64();

And64(rax, d3)...Azc64Wr(rax, h2, 0);

ghost var h10 := n \* old(h1) + old(h0);

hOut := h10 + rax + (old(d3) % 4) \* (n \* n);

lemma\_poly\_reduce(n, p, hIn, old(d3), h10, rax, hOut);

val lemma\_poly\_reduce (n p h h2 h10 c hh:int) :

Lemma

(requires

p > 0  $\wedge$

n \* n > 0  $\wedge$

h >= 0  $\wedge$  h2 >= 0  $\wedge$

4 \* (n \* n) == p + 5  $\wedge$

h2 == h / (n \* n)  $\wedge$

h10 == h % (n \* n)  $\wedge$

c == (h2 / 4) + (h2 / 4) \* 4  $\wedge$

hh == h10 + c + (h2 % 4) \* (n \* n))

(ensures

h % p == hh % p)

# Demo: canonizer example

```
let demo_canonizer (a b c d e x:int) : Lemma
  (requires x == d * e)
  (ensures
    (a * (b * c) + (2 * d) * e == e * d + c * (b * a) + x)
  )
=
assert_by_tactic
(a * (b * c) + (2 * d) * e == e * d + c * (b * a) + x)
(fun _ -> canon_semiring int_cr)
```

# Demo: Poly1305 via canonizer

(<https://github.com/project-everest/hacl-star/blob/fstar-master/vale/code/crypto/poly1305/x64/Vale.Poly1305.Math.fst>)

```
let lemma_poly_reduce (n:int) (p:int) (h:int) (h2:int) (h10:int) (c:int) (hh:int) =
  let h2_4 = h2 / 4 in
  let h2_m = h2 % 4 in
  let h_expand = h10 + (h2_4 * 4 + h2_m) * (n * n) in
  let hh_expand = h10 + (h2_m) * (n * n) + h2_4 * 5 in
  lemma_div_mod h (n * n);
  modulo_addition_lemma hh_expand p h2_4;
  assert_by_tactic (h_expand == hh_expand + h2_4 * (n * n * 4 + (-5)))
  (fun _ -> canon_semiring int_cr);
  ()
```

# Using $F^*$ to verify systems software *(an $F^*$ user's perspective)*

- Introductory examples
  - Bytes and words via normalization + SMT
  - Parsers/printers via tactics + SMT
    - EverParse library (USENIX Security 2019)
- Everest project and EverCrypt
  - Example cryptography: SHA, Poly1305
  - Poly1305 math via tactics + SMT
- Assembly language in Vale/ $F^*$ 
  - Efficient verification conditions via normalization + SMT

# Vale: extensible, automated assembly language verification

machine model (Dafny/F\*/Lean)

**Trusted  
Computing  
Base**

*instructions*

```
type reg = Rax | Rcx | Rdx | Rbx | Rsp | Rbp | Rsi | Rdi | Rbp | Rsp | Rbp | Rsi | Rdi
type ins =
| Mov(dst:reg, src:reg)
| Add(dst:reg, src:reg)
| Neg(dst:reg)
...
```

*semantics*

```
eval(Mov(dst, src), ...) = ...
eval(Add(dst, src), ...) = ...
eval(Neg(dst), ...) = ...
...
```

*code generation*

```
print(Mov(dst, src), ...) =
  "mov " + (...dst) + (...src)
print(Add(dst, src), ...) = ...
...
```

Vale code

*machine interface*

```
procedure mov(...)
  requires ...
  ensures ...
{ ... }

procedure add(...)
  ...
```

*program*

```
procedure Triple() ...
  requires rax < 100;
  ensures
    rbx == 3 * old(rax);
{
  mov(rbx, rax);
  add(rax, rbx);
  add(rbx, rax);
}
```

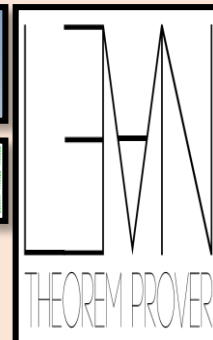
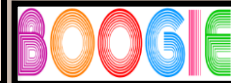
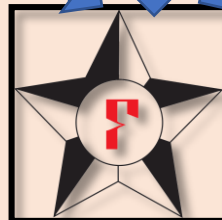
Vale

code

lemma

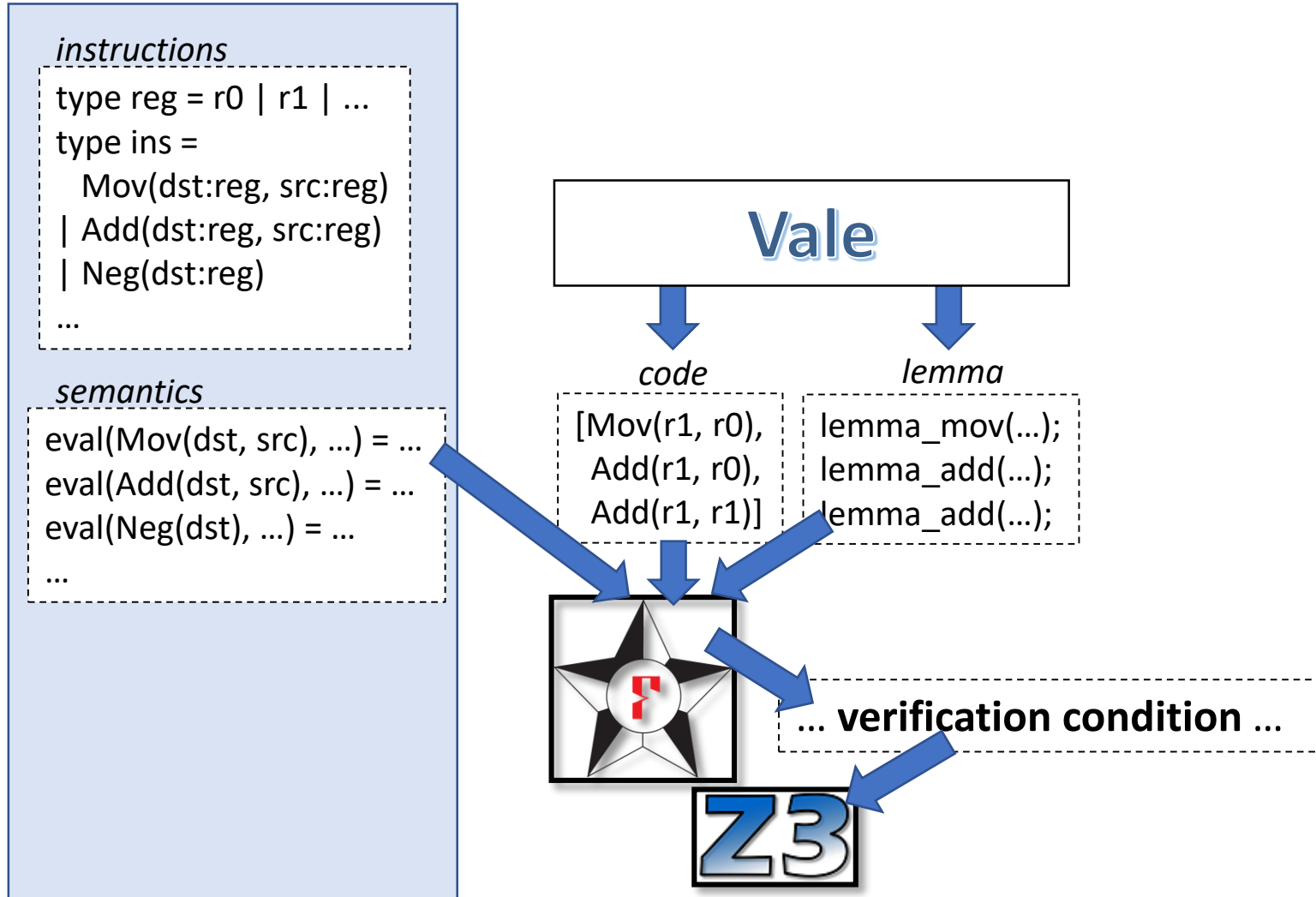
```
[Mov(r1, r0),
 Add(r1, r0),
 Add(r1, r1)]
```

```
lemma_mov(...);
lemma_add(...);
lemma_add(...);
```



# Vale: extensible, automated assembly language verification

machine model (Dafny/F\*/Lean)



# Verification condition



```
procedure Triple()  
  requires rax < 100;  
  ensures  
    rbx == 3 * rax;  
{  
1  Move(rbx, rax); // --> rbx1  
2  Add(rax, rbx);  // --> rax2  
3  Add(rbx, rax);  // --> rbx3  
}
```

## verification condition

$rax_0 < 100$   
|-  
( $rbx_1 == rax_0 ==>$   
 $rax_0 + rbx_1 < 2^{64} \wedge (rax_2 == rax_0 + rbx_1 ==>$   
 $rbx_1 + rax_2 < 2^{64} \wedge (rbx_3 == rbx_1 + rax_2 ==>$   
 $rbx_3 == 3 * rax_0)))$





# States, lemmas

```
s1 : state
s2 : state
type state = {
  ok:bool;
  regs:regs;
  flags:nat64;
  mem:mem;
}
```

**lemma\_add (...)**...

requires ...

```
s1.ok ∧
valid_operand s1 dst ∧
valid_operand s1 src ∧
( eval_operand s1 dst
  + eval_operand s1 src ) < 264
```

ensures ...

```
s2.ok ∧
s2 == (...framing... s1) ∧
eval_operand s2 dst ==
  ( eval_operand s1 dst,
    + eval_operand s1 src)
```

```
[Mov(r1, r0),
 Add(r1, r0),
 Add(r1, r1)]
```

```
lemma_m... (...);
lemma_add(...);
lemma_add(...);
```



# Ugh! Default SMT query looks awful!

## verification condition we want:

..... (rax<sub>2</sub> == rax<sub>0</sub> + rbx<sub>1</sub> ==>  
rbx<sub>1</sub> + rax<sub>2</sub> < 2<sup>64</sup> .....

## verification condition we get:

...

(forall (ghost\_result\_0:(state \* fuel)).

(let (s3, fc3) = ghost\_result\_0 in

eval\_code (Ins (Add64 (OReg (Rax)) (OReg (Rbx)))) fc3 s2 == Some s3 /\

eval\_operand (OReg Rax) s3 == eval\_operand (OReg Rax) s2 + eval\_operand (OReg Rbx) s2 /\

s3 == update\_state (OReg Rax).r s3 s2) ==>

lemma\_Add s2 (OReg Rax) (OReg Rbx) == ghost\_result\_0 ==>

(forall (s3:state) (fc3:fuel). lemma\_Add s2 (OReg Rax) (OReg Rbx) == Mktuple2 s3 fc3 ==>

Cons? codes\_Tuple.tl /\

(forall (any\_result0:list code). codes\_Tuple.tl == any\_result0 ==>

(forall (any\_result1:list code). codes\_Tuple.tl.tl == any\_result1 ==>

OReg? (OReg Rbx) /\ eval\_operand (OReg Rbx) s3 + eval\_operand (OReg Rax) s3 < 2<sup>64</sup>

...

# Let's write our own VC generator!

- ??? Maybe like this: ???

procedure Triple() ...

...

Our own Vale  
VC generator

I'm lonely  
and sad.



**verification condition we want:**

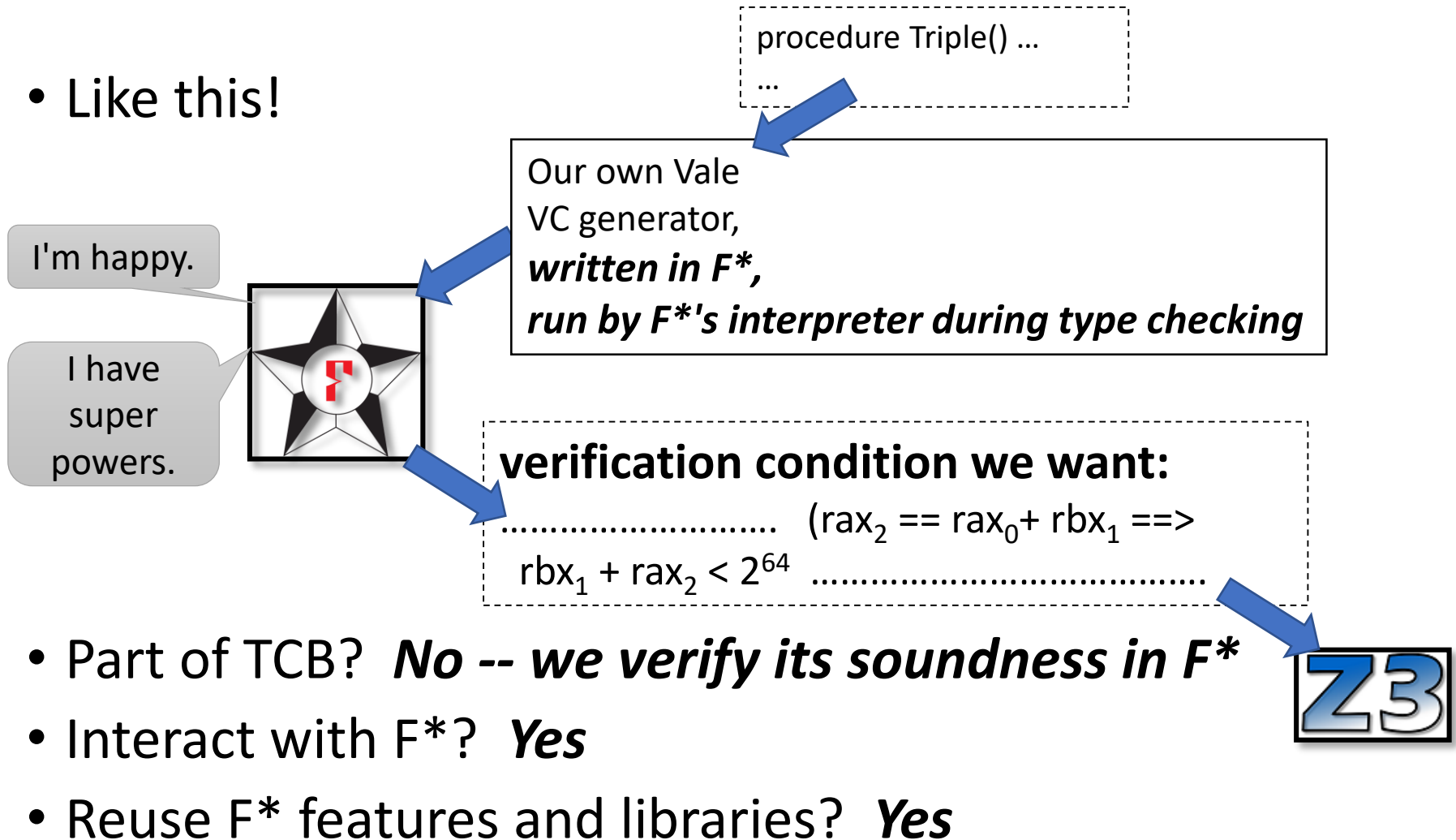
..... (rax<sub>2</sub> == rax<sub>0</sub> + rbx<sub>1</sub> ==>  
rbx<sub>1</sub> + rax<sub>2</sub> < 2<sup>64</sup> .....



- But won't it be part of TCB?
- And how do we interact with F\*?
- Can we reuse F\* features and libraries?

# Let's write our own VC generator!

- Like this!



- Part of TCB? **No -- we verify its soundness in F\***
- Interact with F\*? **Yes**
- Reuse F\* features and libraries? **Yes**

# Let's write our own VC generator!

```
procedure Triple() ...
...
```

A ~~bracketing?~~

A datatype:

```
type quickCode = ...
type quickCodes =
  | QEmpty
  | QSeq of quickCode * quickCodes ...
  | QLemma of ... (Lemma pre post) * ...
```

Our own Vale  
VC generator,  
**written in F\***,  
**run by F\*'s interpreter**



Like our earlier code AST,  
but with assertions, lemma calls,  
ghost variables, etc.

```
verification condition we want:
.....(rax2 == rax0 + rbx1 ==>
rbx1 + rax2 < 264 .....
```

A ~~bracketing?~~

A ~~datatype?~~

An F\* term:

```
(forall rbx1. rbx1 == rax0 ==>
  rax0 + rbx1 < 264 ∧
(forall rax2. rax2 == rax0 + rbx1 ==>
  rbx1 + rax2 < 264 ∧ ...
```



# VC generator definition (in $F^*$ )


```
let rec vc_gen (cs:list code) (qcs:quickCodes cs) (k:state -> Type) : state -> Type =  
  fun (s0:state) ->  
    match qcs with  
    | QEmpty -> k s0  
    | QSeq qc qcs' -> qc.wp (vc_gen cs.tl qcs' k) s0  
    | QLemma pre post lem qcs' -> pre /\ (post ==> vc_gen cs qcs' k s0)
```

```
procedure Triple() ...{  
  mov(rbx, rax);  
  lemma_two_plus_two_is_four();  
  add(rax, rbx);  
  add(rbx, rax);  
}
```

```
(QSeq (qc_mov Rbx Rax)  
  (QLemma True (2+2==4) lemma_two_plus_to  
    (QSeq (qc_add Rax Rbx)  
      (QSeq (qc_add Rbx Rax)  
        (QEmpty))))))
```

# VC generator soundness (in $F^*$ )

```
let rec vc_gen (cs:list code) (qcs:quickCodes cs) (k:state -> Type) : state -> Type =  
  fun (s0:state) ->  
    match qcs with  
    | QEmpty -> k s0  
    | QSeq qc qcs' -> qc.wp (vc_gen cs.tl qcs' k) s0  
    | QLemma pre post lem qcs' -> pre /\ (post ==> vc_gen cs qcs' k s0)
```

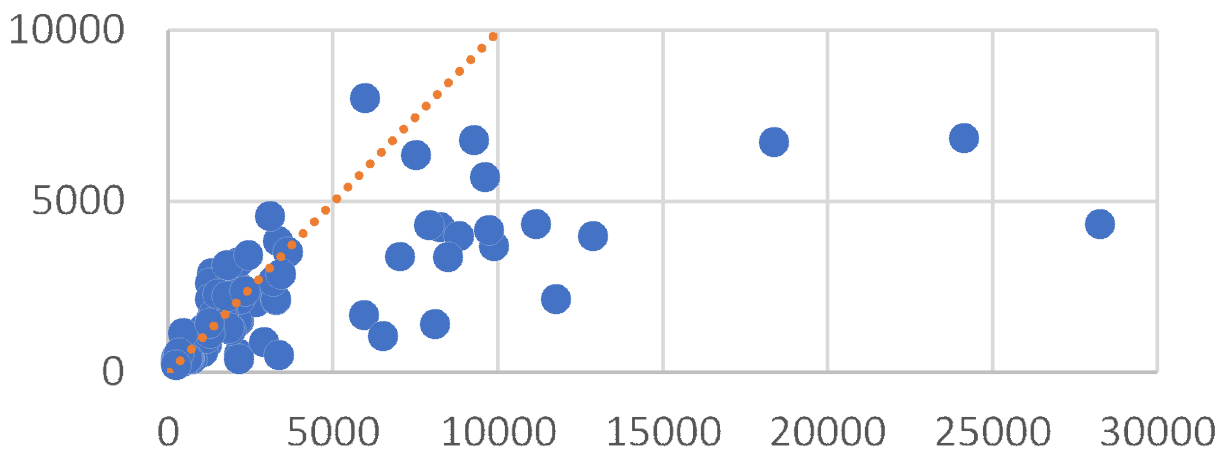
```
val vc_sound (cs:list code) (qcs:quickCodes cs) (k:state -> Type) (s0:state) : Lemma  
  (requires (vc_gen cs qcs k s0))  verification condition we want:  
  (ensures (let sN = eval_code cs s0 in k sN))  
  .....(rax2 == rax0 + rbx1 ==>  
  rbx1 + rax2 < 264 .....  
... vc_sound [...] (QSeq (qc_mov Rbx Rax) (QLemma True ...))) k s0 ...
```

# Verification performance

**Response time to verify each Poly1305 and AES-GCM Vale procedure**

x-axis: **Vale/F\*<sub>naive</sub>** (ms)

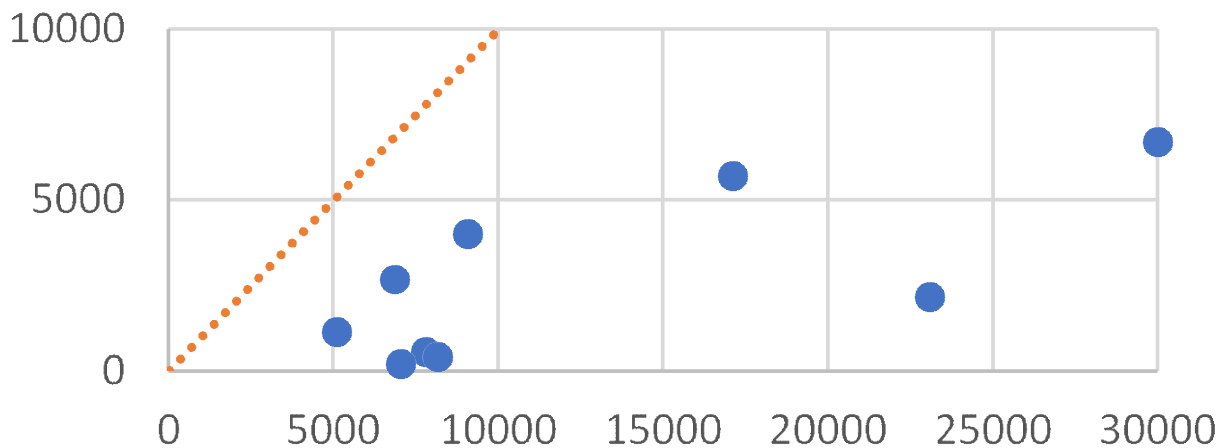
y-axis: **Vale/F\*** (ms)



**Response time to verify each Poly1305 Vale procedure**

x-axis: **Vale/Dafny** (ms)

y-axis: **Vale/F\*** (ms)





# Using $F^*$ to verify systems software *(an $F^*$ user's perspective)*

- Introductory examples
  - Bytes and words via normalization + SMT
  - Parsers/printers via tactics + SMT
    - EverParse library (USENIX Security 2019)
- Everest project and EverCrypt
  - Example cryptography: SHA, Poly1305
  - Poly1305 math via tactics + SMT
- Assembly language in Vale/ $F^*$ 
  - Efficient verification conditions via normalization + SMT

<https://project-everest.github.io/>